

**ADVANCED COURSE** 

Distributed Systems

# Consensus

"The Paxos Protocol"





#### COURSE TOPICS



- ▶ Intro to Distributed Systems
- ▶ Fundamental Abstractions and Failure Detectors
- ▶ Reliable and Causal Order Broadcast
- ▶ Distributed Shared Memory-CRDTs
- ▶ Consensus (Paxos)
- ▶ Replicated State Machines (OmniPaxos, Raft, Zab etc.)
- ▶ Time Abstractions and Interval Clocks (Spanner etc.)
- ▶ Consistent Snapshotting (Stream Data Management)
- ▶ Distributed ACID Transactions (Cloud DBs)



#### Consensus

- In consensus, the processes propose values
  - they all have to agree on one of these values
- Solving consensus is key to solving many problems in distributed computing
  - Total order broadcast (aka Atomic broadcast)
  - Terminating reliable broadcast
  - Dynamic group membership
  - Stronger shared store models



#### CONSENSUS INTERFACE

### **Events**

Request: (c Propose | v)

Indication: (c Decide | v)

Properties: C1, C2, C3, C4



## SINGLE VALUE CONSENSUS PROPERTIES

#### C1. Validity

Any value decided is a value proposed

#### C2. Agreement

No two correct processes decide differently

#### C3. Termination

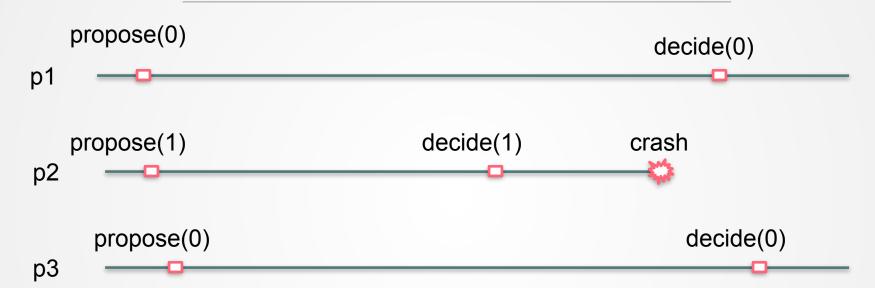
Every correct process eventually decides

#### C4. Integrity

A process decides at most once



### SAMPLE EXECUTION



Does it satisfy consensus? yes



#### FAIL-STOP MODEL ALGORITHM

#### • Hierarchical Consensus

- Rely on P + BEB
- Round per process p1, ...pn. Pi is leader of round i.
- Each leader broadcasts and decides value
- First correct process commits the decided value.
- Each future leader adopts that value.

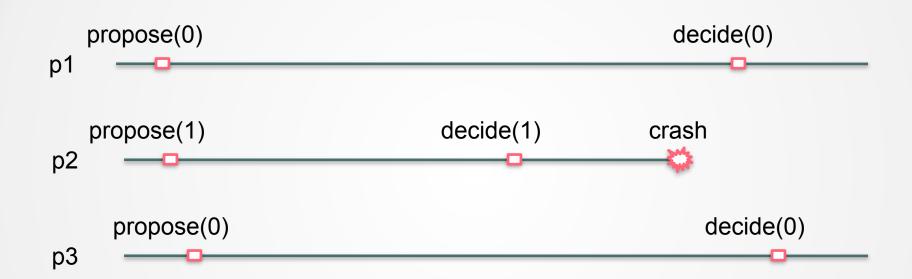


### SINGLE VALUE UNIFORM CONSENSUS

- Validity
  - Only proposed values may be decided
- Uniform Agreement
  - No two processes decide different values
- Integrity
  - Each processes can decide a value at most once
- Termination
  - Every process eventually decides a value



### SAMPLE EXECUTION



Does it satisfy uniform consensus? no



### SINGLE VALUE UNIFORM CONSENSUS

- Solvable in Fail-Stop model (decide on last round) with strong FD
- Not solvable in the Fail-Silent model 😔 (asynchronous system model)
- Given a fixed set of deterministic processes there is no algorithm that solves consensus in the asynchronous model if one process may crash and stop
- There are some infinite executions that where processes are not able to decide on a single value
- Fischer, Lynch and Patterson FLP result



#### **ASSUMPTIONS**

Partially synchronous system

Fail-noisy model

• Message duplication, loss, re-ordering

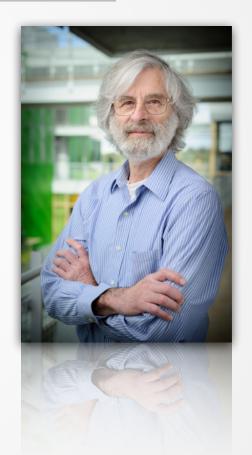


#### **IMPORTANCE**

- Paxos is arguably the most important algorithm in distributed computing
- This presentation follows the paper

"Paxos Made Simple"

(Lamport, 2001)





#### HIGH LEVEL VIEW OF PAXOS

- Elect a single proposer using  $\Omega$ 
  - Proposer imposes its proposal to everyone
  - Everyone decides

- Problem with  $\Omega$ 
  - Several processes might initially be proposers (contention)



#### HIGH LEVEL VIEW OF PAXOS

- Abortable Consensus (Paxos) saves the day
  - Processes attempt to <u>impose</u> their proposals
  - Might abort if there is contention (safety) (multiple proposers)
  - $\Omega$  ensures eventually 1 proposer succeeds (liveness)



#### TYPICAL USAGE



Paxos Ensures correctness (safety)

Ensures termination (liveness)

(Leader ~ Paxos Proposer)





# The Paxos Algorithm

#### TERMINOLOGY

- Proposers
  - Will attempt imposing their proposal to set of acceptors
- Acceptors
  - May accept values issued by proposers
- Learners
  - Will decide depending on acceptors acceptances
- Acceptors **cannot** communicate with each other.
- Proposers cannot communicate with each other either.
- Each process plays all 3 roles in classic setting



### STRAWMAN SOLUTION

- Centralized solution
  - Proposer sends value to a central acceptor
  - Acceptor decides first value it gets
- Problem
  - Acceptor is a single-point of failure



#### ABORTABLE CONSENSUS

• Decentralises acceptors, i.e. proposers talks to set of acceptors

- Tolerate failures, i.e. acceptors might fail (needs only a majority of acceptors surviving)
- Proposers might fail to impose their proposals (aborts)



#### DECENTRALIZATION & FAULT-TOLERANCE

- Quorum approach
  - Each proposer tries to impose its value v on the set of acceptors
  - If majority of acceptors accept v, then v is chosen
  - Learners try to decide the chosen value



## BALLOT (ROUND) ARRAY (TABLE)

- Describes the state of the acceptors at various rounds
- Each row describes one round
- Each acceptor's state of  $a_i$  initially  $\bot$

Round	a <sub>1</sub>	a <sub>2</sub>	a <sub>3</sub>
n = 5			
n=2		Learners	
n=1		can query	/read acceptor states at any round
n=0	$oxed{\perp}$	上	

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#### WHEN TO ACCEPT

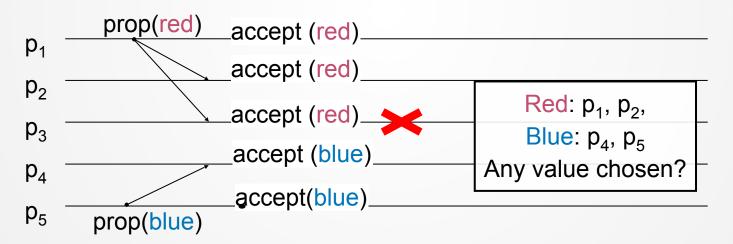
- Ideally, there will be a single proposer
  - Should at least provide obstruction-free progress
    - Obstruction-free = if a single proposer executes without interference (contention) it makes progress

- Suggested invariant
  - P1. An acceptor accepts first proposal it receives



#### ATTEMPT

- P1. An acceptor accepts first proposal it receives
- Problem
  - Impossible to later tell what was chosen
  - Forced to allow restarting! Let acceptors change their minds!





## BALLOT (ROUND) ARRAY (TABLE)

Two proposers p1 and p2 that propose red and blue But a<sub>3</sub> crashes

Round	a <sub>1</sub>	a <sub>2</sub>	a <sub>3</sub>	a <sub>4</sub>	<b>a</b> <sub>5</sub>
n = 5					
n=2					
	red	red	red	blue	blue
n=0	Τ			上	上



## BALLOT (ROUND) ARRAY (TABLE)

Two proposers p1 and p2 that propose red and blue But a<sub>3</sub> crashes

Round	a <sub>1</sub>	a <sub>2</sub>	a <sub>3</sub>	a <sub>4</sub>	a <sub>5</sub>
n = 5					
n=2					
n=2 n=1 n=0	red	red		blue	blue
n=0	T	1	上	上	<b>T</b>

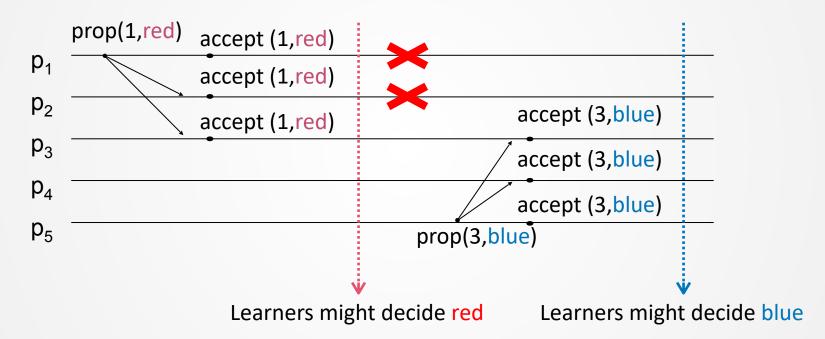


#### ENABLING RESTARTING

- Proposer can try to propose again
  - Distinguish proposals with unique sequence number
  - Often called ballot number
  - Monotonically increasing
- Implementation with n nodes
  - process 1 uses seq: 1, n+1, 2n+1, 3n+1, ...
  - process 2 uses seq: 2, n+2, 2n+2, 3n+2, ...
  - process 3 uses seq: 3, n+3, 2n+3, 3n+3, ...
- or...
  - Pair of values: (local clock or logical clock, local identifier)
  - Lexicographic order: if clock collides, choose highest pid



### PROBLEM WITH RESTART





## BALLOT (ROUND) ARRAY (TABLE)

p1 proposes (1,red) and p2 proposes (3, blue)
But a<sub>1</sub> and a<sub>2</sub> crashed

Round	a <sub>1</sub>	a <sub>2</sub>	a <sub>3</sub>	a <sub>4</sub>	<b>a</b> <sub>5</sub>
n = 5					
n = 4					
n = 3			blue	blue	blue
n = 3 n = 2	red	red	blue red	blue ⊥	blue
n = 3 n = 2 n = 1	red red	red red		blue ⊥ ⊥	blue



#### **ENSURING AGREEMENT**

- Problem (previous slide):
  - If restarting allowed,
    - Majority may first accept red
    - Majority may later accept blue
- Solve it by enforcing:
  - P2. If proposal (n,v) is chosen, every higher numbered proposal chosen has value v



#### BIRDS-EYE VIEW

- Abortable Consensus in a nutshell
  - P1. An acceptor accepts first proposal it receives
  - P2. If v is chosen, every higher proposal chosen has value v
- Handwaving
  - P1 ensures obstruction-free progress and validity
  - P2 ensures agreement
  - Integrity trivial to implement
    - Remember if chosen before, at most choose once



#### **ATTEMPT**

P2. If v is chosen, every higher proposal chosen has value v

## How to implement it?

P2a. If v is chosen, every higher proposal accepted has value v

#### Lemma

$$P2a \Rightarrow P2$$



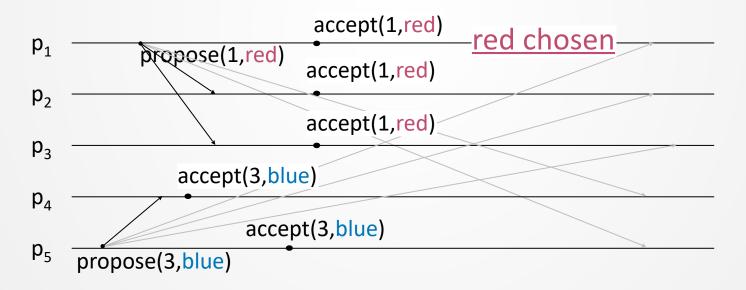
#### PROBLEM

#### Recall

P1. An acceptor accepts first proposal it receives

P2a. If v is chosen, every higher proposal accepted has value v

Problem: we cannot prevent an acceptor from accepting higher value proposal

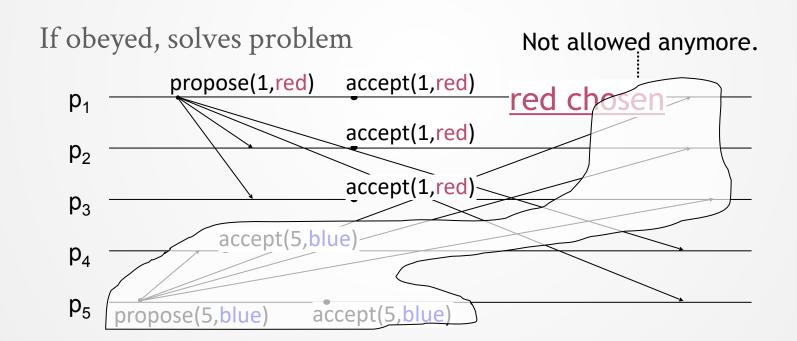




#### SOLUTION

#### Strengthen P2a

P2b. If v is chosen, every higher proposal issued has value v





## BALLOT (ROUND) ARRAY (TABLE)

p1 proposes (1,red) and p2 proposes (3, blue)
But a<sub>1</sub> and a<sub>2</sub> crashed before p2 proposes (3, blue)

Round	a <sub>1</sub>	a <sub>2</sub>	$a_3$	a <sub>4</sub>	<b>a</b> <sub>5</sub>
-					
n = 5					
n = 4					
n = 3			red	上	上
n=2	red	red	red	上	$\perp$
n=1	red	red	red	工	上
n=0	上			上	$\perp$



## BALLOT (ROUND) ARRAY (TABLE)

p1 proposes (1,red) and p2 proposes (3, blue)

At round 3 p2 has to issue (3,red)

Round	a <sub>1</sub>	a <sub>2</sub>	$a_3$	a <sub>4</sub>	a <sub>5</sub>
n = 5					
n = 4					
n = 3 n=2			red	red	red
n=2	red	red	red	上	1
n=1	red	red	red	上	上
n=0	Τ			上	上



#### P2 Preserved

- P2. If v is chosen, every higher proposal chosen has value v
- P2a. If v is chosen, every higher proposal accepted has value v
- P2b. If v is chosen, every higher proposal issued has value v

#### • Lemma

- $P2b \Rightarrow P2a$
- Recall P2a => P2.
  - Thus  $P2b \Rightarrow P2$



### MAIN LEMMA

- P2c. If any proposal (n,v) is issued, there is a majority set S of acceptors such that either
  - (a) no one in S has accepted any proposal numbered less than n
  - (b) v is the value of the highest proposal among all proposals less than n accepted by acceptors in S

• Lemma: P2c => P2b



# CASE A

(a) no one in S has accepted any proposal number < 3 p2 issues (3, blue) at round 3

Round	a <sub>1</sub>	a <sub>2</sub>	$a_3$	a <sub>4</sub>	a <sub>5</sub>
n = 5					
n = 4					
n = 3	red	red	blue	blue	blue
n=2	red	red	上	上	$\perp$
n=1	red	red	上	土	<b>上</b>
n=0	$\perp$	上	Т	上	上



### CASE B

- (b) v is the value of the highest proposal among all proposals less than n accepted by acceptors in S
- red is chosen at round 3, no proposer at round 4
- Proposer at round 5 will always get red querying any majority

Round	a <sub>1</sub>	a <sub>2</sub>	a <sub>3</sub>	a <sub>4</sub>	a <sub>5</sub>
n = 5					
n = 4					
n = 3	red	red	red	?	?
n=2	red	red	?	?	?
n=1	red	red	上	上	工
n=0	Т	上	上	上	上



### CASE B

- (b) v is the value of the highest proposal among all proposals less than n accepted by acceptors in S
- red is chosen at round 3, no proposer at round 4
- Proposer at round 5 will always get red querying any majority

Round	a <sub>1</sub>	a <sub>2</sub>	a <sub>3</sub>	a <sub>4</sub>	a <sub>5</sub>
n = 5		red	red	red	
n = 4					
n = 3	red	red	red	?	?
n=2	red	red	?	?	?
n=1	red	red	上	$\perp$	Τ
n=0	1	上	上	上	上



# HOW TO IMPLEMENT P2C

- A proposer at round **n** needs a query phase to get
  - 1. the value of highest round number
  - 2. a promise that the state of S does not change until round n

Round	a <sub>1</sub>	$a_2$	<b>a</b> <sub>3</sub>	a <sub>4</sub>	a <sub>5</sub>
n = 5					
n = 4				0	
n = 3	red	red	red	î	•
n=2	red	red	?	?	?
n=1	red	red	Т	Τ	<b>T</b>
n=0	Т	Т	T	上	上



# PREPARE PHASE

- A proposer issues prop(n, v)
- Guarantee (P2c)?
  - v is the value of the highest proposal among all proposals less than n accepted by acceptors in S
- Need a prepare(n) phase before issuing prop(n, v)
  - Extract a promise from a <u>majority</u> of acceptors not to accept a proposal less than n
  - Acceptor sends back its highest numbered accepted value



# ABORTABLE CONSENSUS IN PAXOS

#### **Proposer**

Pick unique sequence n, send prepare(n) to all acceptors

- 3) Proposer upon majority S of promises:
  - Pick value v of highest proposal number in S, or if none available pick v freely
  - Issue accept(n,v) to all acceptors
- 5) Proposer upon majority S of responses:
  - If got majority of acks
  - decide(v) and broadcast decide(v);
  - Otherwise abort

#### **Acceptors**

- 2) Upon prepare(n):
  - Promise not accepting proposals numbered less than n
  - Send highest numbered proposal accepted with number less than n (promise)
- 5) Upon accept(n,v):
  - If not responded to prepare m>n, accept proposal (ack); otherwise reject (nack)

#### abortable consensus satisfies:

P2c. If (n,v) is issued, there is a majority of acceptors S such that:

- a) no one in S has accepted any proposal numbered "<" n, OR
- b) v is value of highest proposal among all proposals "<" n accepted by acceptors in S





# Getting Familiar with Paxos

# Message loss and failures

- Many sources of abort
  - Contention (multiple proposals competing)
  - Message loss (e.g. not getting an ack)
  - Process failure (e.g. proposer dies)
- So Proposers try Abortable Consensus again...
  - Prepare(5), Accept(5,v), Prepare(15), ...
  - Eventually the Paxos should terminate (FLP85?)



### FLP GHOST

```
\begin{array}{c} a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_2 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_2 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_3 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_4 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_5 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_6 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_7 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(3):ok & a.acpt(1,v):fail & a.prep(4):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(1):ok & b.prep(1,v):fail & a.prep(2,v):ok & b.acpt(3,v):fail \\ p_8 & a.prep(1):ok & b.prep(1,v):ok & b.prep(1,v):ok & b.prep(1,v):ok & b.prep(1,v):fail \\ p_8 & a.prep(1,v):ok & b.prep(1,v):ok & b.prep(1
```

proposers a and b forever racing...

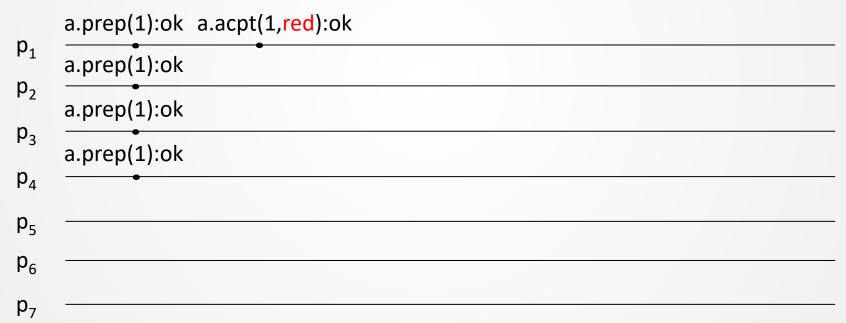
Eventual leader election  $(\Omega)$  ensures liveness

Eventually only one proposer => termination



# FAMILIARIZING WITH PAXOS (1/4)

Different processes accept different values, same process accepts different values





# FAMILIARIZING WITH PAXOS (2/4)

Different processes accept different values, same process accepts different values

```
a.prep(1):ok a.acpt(1,red):ok
p_1
     a.prep(1):ok b.prep(2):ok b.acpt(2,blue):ok
p_2
     a.prep(1):ok b.prep(2):ok
p_3
     a.prep(1):ok b.prep(2):ok
p_4
                   b.prep(2):ok
p_5
p_6
p_7
```



# FAMILIARIZING WITH PAXOS (3/4)

Different processes accept different values, same process accepts different values

```
a.prep(1):ok a.acpt(1,red):ok
p_1
    a.prep(1):ok b.prep(2):ok b.acpt(2,blue):ok
p_2
    a.prep(1):ok b.prep(2):ok c.prep(3):ok c.acpt(3,green):ok
p_3
    a.prep(1):ok b.prep(2):ok c.prep(3):ok
p_4
                  b.prep(2):ok c.prep(3):ok
p_5
                                c.prep(3):ok
p_6
p_7
```



# FAMILIARIZING WITH PAXOS (4/4)

Different processes accept different values, same process accepts different values

a.prep(1):ok	a.acpt(1,red)	:ok		d.acpt(4,yellow):ok
a.prep(1):ok	b.prep(2):ok	b.acpt(2,blue	e):ok	d.acpt(4,yellow):ok
a.prep(1):ok	b.prep(2):ok	c.prep(3):ok	c.acpt(3,green):ok	d.acpt(4,yellow):ok
a.prep(1):ok	b.prep(2):ok	c.prep(3):ok	d.prep(4):ok	d.acpt(4,yellow):ok
•	b.prep(2):ok	c.prep(3):ok	d.prep(4):ok	
		c.prep(3):ok	d.prep(4):ok	
		•	d.prep(4):ok	C





# **Optimizations**

# PAXOS (AC) IN A NUTSHELL

- Necessary
  - Reject accept(n,v) if answered prepare(m): m>n
    - i.e. prepare extracts promise to reject lower accept



## Possible scenario #1

#### Caveat

• Proposers {a,b,c}, acceptors {p<sub>1</sub>,p<sub>2</sub>,p<sub>3</sub>}

D₁	a.prep(80):ok	b.prep(10):ok	b.accept(10,red):fail
$p_1$	a.prep(80):ok	b.prep(10):ok	b.accept(10,red):fail
P <sub>2</sub>	a.prep(80):ok	b.prep(10):ok	b.accept(10,red):fail
$\mathbf{p}_3$	•	<u> </u>	

- accept(10) will be rejected, why answer prepare(10)?
- No point answering prepare(n) if accept(n,v) will be rejected



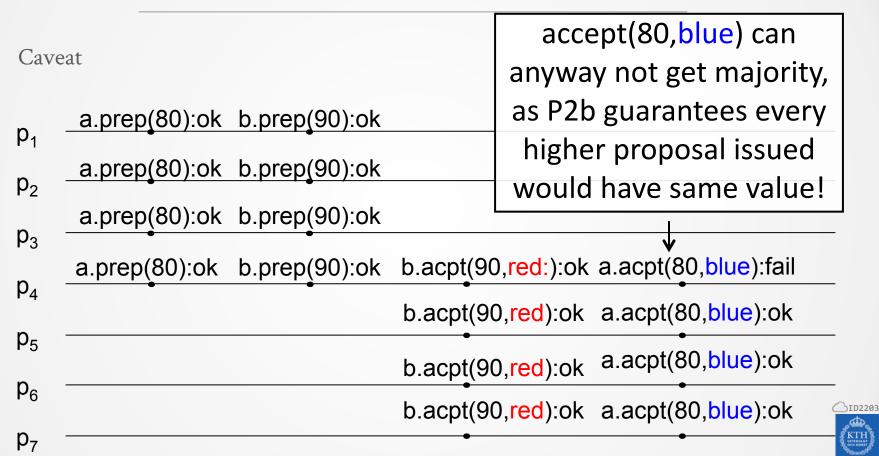
# SUMMARY OF OPTIMIZATIONS

- Necessary
  - Reject accept(n,v) if answered prepare(m): m>n
    - i.e. prepare extracts promise to reject lower accept

- Optimizations
  - a) Reject prepare(n) if answered prepare(m): m>n
    - i.e. prepare extracts promise to reject lower prepare



### Possible scenario #2



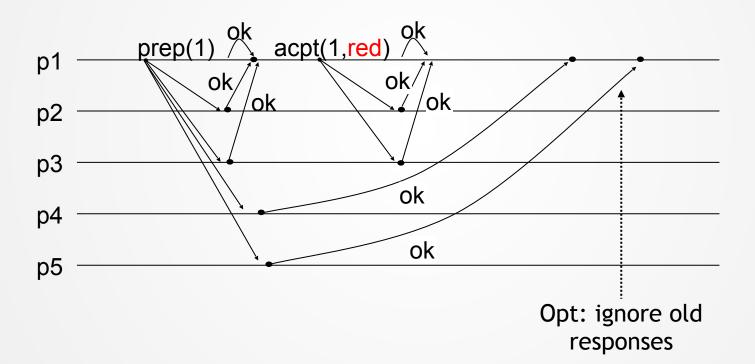
# SUMMARY OF OPTIMIZATIONS (2)

- Necessary
  - Reject accept(n,v) if answered prepare(m): m>n
    - i.e. prepare extracts promise to reject lower accept
- Optimizations
  - a) Reject prepare(n) if answered prepare(m): m>n i.e. prepare extracts promise to reject lower prepare
  - b) Reject accept(n,v) if answered accept(m,u): m>n i.e. accept extracts promise to reject lower accept
  - c) Reject prepare(n) if answered accept(m,u): m>n i.e. accept extracts promise to reject lower prepare



# Possible scenario #3

#### Caveat





# SUMMARY OF OPTIMIZATIONS (3)

- Necessary
  - Reject accept(n,v) if answered prepare(m): m>n
     i.e. prepare extracts promise to reject lower accept
- Optimizations
  - a) Reject prepare(n) if answered prepare(m): m>n i.e. prepare extracts promise to reject lower prepare
  - b) Reject accept(n,v) if answered accept(m,u): m>n i.e. accept extracts promise to reject lower accept
  - c) Reject prepare(n) if answered accept(m,u): m>n i.e. accept extracts promise to reject lower prepare
  - d) Ignore old messages to proposals that got majority



### STATE TO REMEMBER

- Each acceptor remembers
  - Highest proposal (n,v) accepted
    - Needed when proposers ask prepare(m)
    - Lower prepares anyway ignored (optimization a & c)

- Highest prepare it has promised
  - It has promised to ignore accept(m) with lower number
- Can be saved to stable storage (recovery)



## **OMITTING ACCEPT**

- Paxos requires 2 round-trips (with no contention)
  - Prepare(n): prepare phase (read phase)
  - Accept(n, v): accept phase (write phase)
- P2. If v is chosen, every higher proposal chosen has value v
- Improvement
  - Proposer skips the accept phase if a majority of acceptors return the same value v



### PERFORMANCE

- Paxos requires 4 messages delays (2 round-trips)
  - Prepare(n) needs 2 delays (Broadcast & Get Majority)
  - Accept(n,v) needs 2 delays (Broadcast & Get Majority)

- In many cases only accept phase is run
  - Paxos only needs 2 delays to terminate
    - (Believed to be) optimal more on that later





# **Paxos Correctness**

P2b. If v is chosen, every higher proposal issued has value v

P2c. If any prop (n,v) is issued, there is a set S of a majority of acceptors s.t. either

- (a) no one in S has accepted any proposal numbered less than n
- (b) v is the value of the highest proposal among all proposals less than n accepted by acceptors in S

Lemma: P2c => P2b

Proof map:

Prove lemma by assuming P2c, prove P2b follows

Prove P2b follows by assuming v is chosen, prove every higher proposal issued has value v

Thus: if P2c is true, and prop (n,v) chosen

Show by induction every higher proposal issued has value v



- P2b. If v is chosen, every higher proposal issued has value v
- P2c. If any prop (n,v) is issued, there is a set S of a majority of acceptors s.t. either
  - (a) no one in S has accepted any proposal numbered less than n
  - (b) v is the value of the highest proposal among all proposals less than n accepted by acceptors in S

It suffices to show that all proposals (m,u), where m≥n, have value u=v

Round	a <sub>1</sub>	a <sub>2</sub>	$a_3$
5			
4			
3			
2	V	٧	
1	W	Т	Τ
0	工	$\perp$	$\perp$



- P2b. If v is chosen, every higher proposal issued has value v
- P2c. If any prop (n,v) is issued, there is a set S of a majority of acceptors s.t. either
  - (a) no one in S has accepted any proposal numbered less than n
  - (b) v is the value of the highest proposal among all proposals less than n accepted by acceptors in S

"All proposals (m,u), where m≥n, have value u=v"

### Induction base

Inspect proposal (n,u). Since (n,v) chosen & proposals are unique, u=v

Round			
Round	a <sub>1</sub>	a <sub>2</sub>	<b>a</b> <sub>3</sub>
5			
4			
3			
2	V	٧	
1	W	Τ	Τ
0	Т	Т	上

# Induction step

- Assume proposals n, n+1, n+2,..., m have value v (ind.hypothesis)
  - Show proposal (m+1,u) has u=v
- u is the value of the highest proposal among all proposals less than m+1 accepted by acceptors in S
- By the induction hypothesis, all proposals n,...,m have value v. Majority of prop m+1 intersects with majority of prop n, thus u=v

Round	a <sub>1</sub>	a <sub>2</sub>	a <sub>3</sub>
5			
4			V
3		V	
2	V	V	
1	W	上	工
0	上	上	上



## AGREEMENT SATISFIED

#### This algorithm satisfies P2c

- accept(n,v) only issued if a majority S responded to prepare(n), s.t. for each p<sub>i</sub> in S:
  - a) either: p<sub>i</sub> hadn't accepted any prop less than n, or
  - b) v is value of highest proposal less than n accepted by p<sub>i</sub>
- By their promise, a) and b) will not change
- prepare(n) often called read(n)
- accept(n,v) often called write(n,v)



### AGREEMENT

- P2c. If (n,v) is **issued**, there is a majority of acceptors S s.t.
  - a) no one in S has accepted any proposal numbered less than n, or
  - b) v is the value of the highest proposal among all proposals less than n accepted by acceptors in S
- P2. If (n,v) is chosen, every higher proposal chosen has value v
- We proved that if P2c is satisfied, then P2 is satisfied
  - P2c => P2
- Thus the algorithm satisfies agreement (safety)



# OBSTRUCTION FREEDOM AND VALIDITY

• P1. An acceptor accepts first "proposal" it receives

- P1 is satisfied because we accept
  - if prepare(n) & accept(n,v) received first

• Thus the algorithm satisfies obstruction-free progress (liveness)

