



Visualization, DD2257
Prof. Dr. Tino Weinkauff

Feature-based Methods

Milestones in Flight History

Dryden Flight Research Center



L-1011

Airliner Wing Vortice Tests at Langley

Circa 1970s

Feature

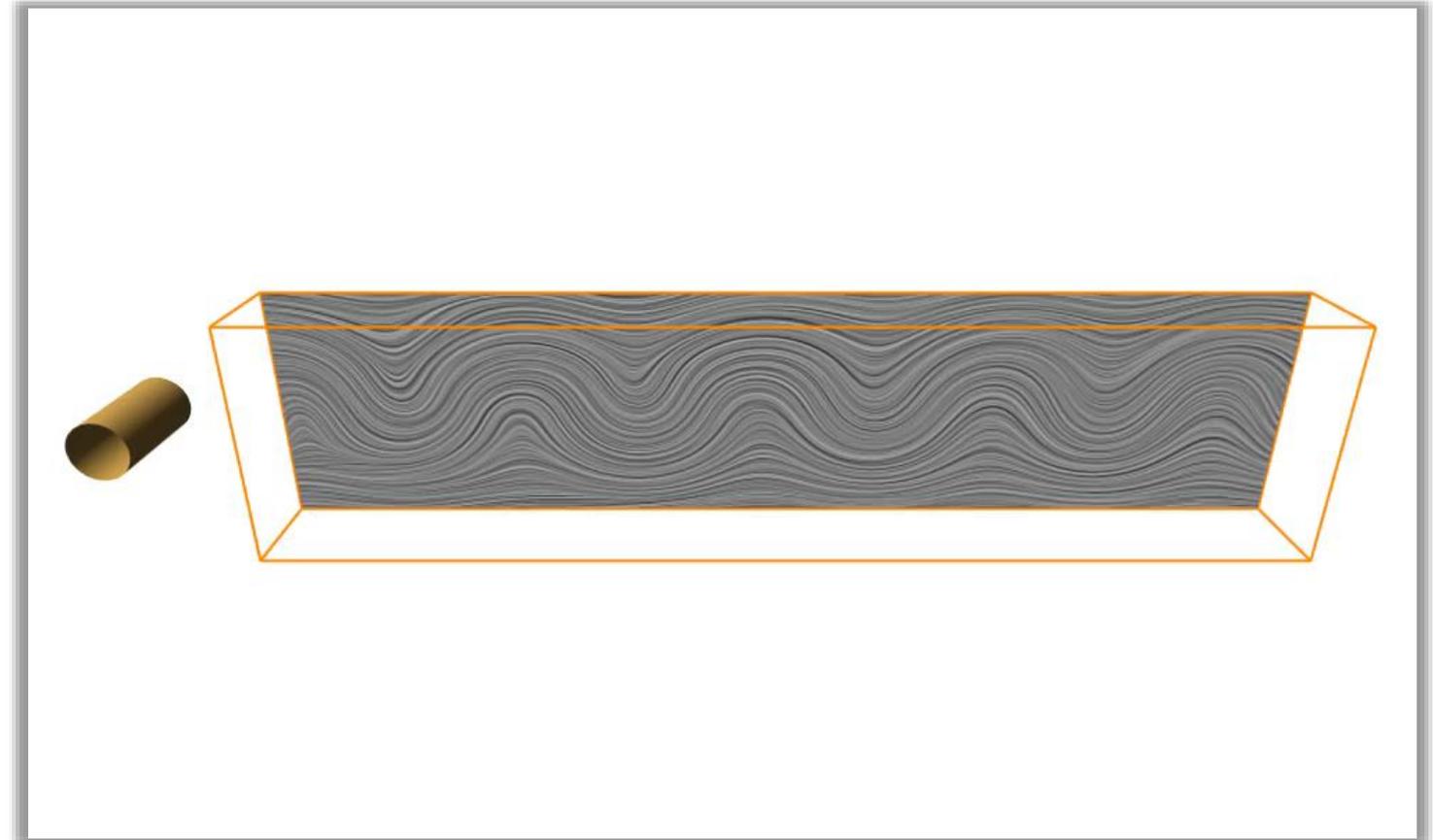
n-dimensional geometrical
structure

embedded into m-dimensional
domain

yields certain „insight“

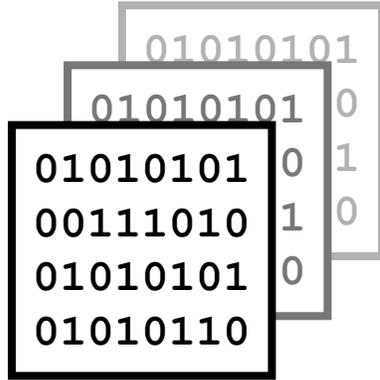
precise definition depends on
application

often using generic building blocks



Flow behind a cylinder. Data courtesy of Bernd R. Noack (TU Berlin).

Data

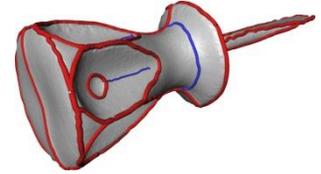


*Large data sets,
multi-run simulations,
parameter space,
3D scanners*

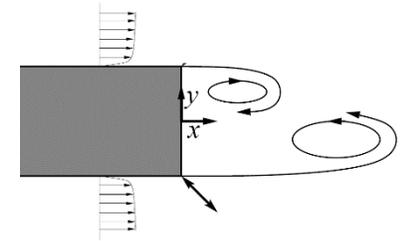
Analysis

*automated
target-oriented
objective*

Benefit



Shape descriptors

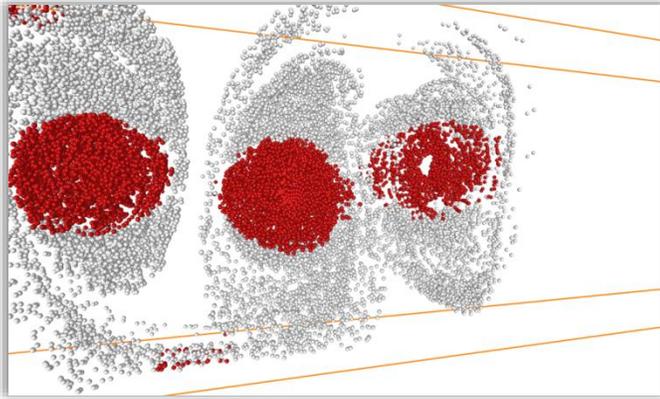


*Conceptual
flow models*

Feature-Based Data Analysis

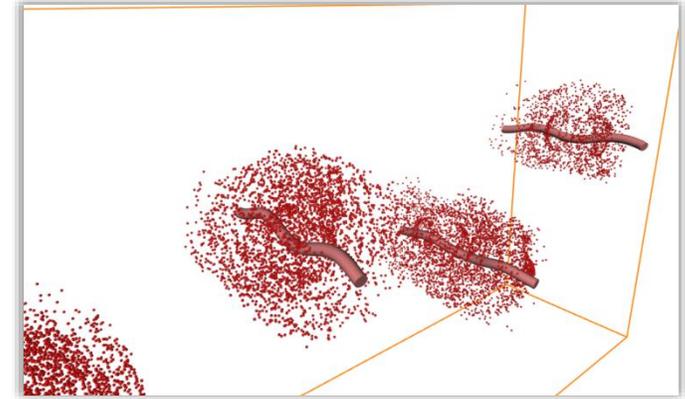
*reduction of information
interactive visualization
faster analysis*

Classic Visualization



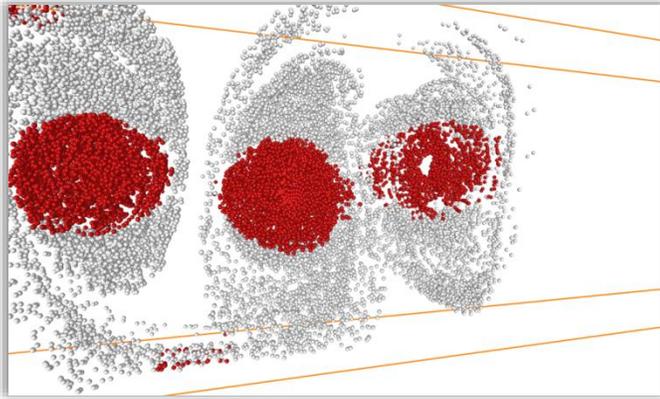
- Showing a feature
 - Human understands what the feature is
- Path? – Velocity? – Life time? – Interdependency? – Importance?
- → Qualitative analysis

Feature-based Visualization



- Having a feature and showing it
 - Human and Computer understand what the feature is
- Path! – Velocity! – Life time! – Interdependency! – Importance!
- → Quantitative analysis (e.g. statistics)
- → Qualitative analysis

Classic Visualization

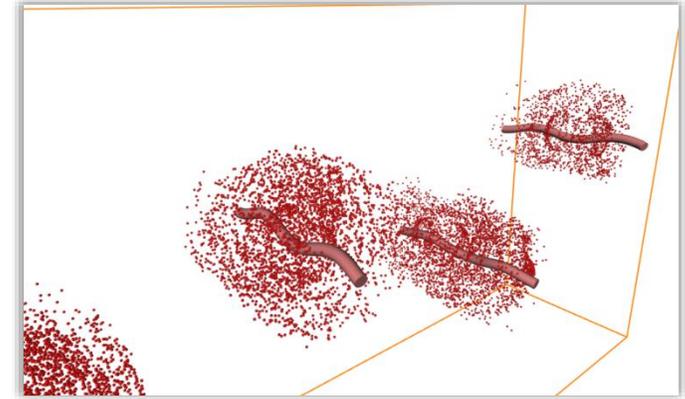


- Requires subjective interpretation of the image to find the most interesting parts of a data set

+ Low cognitive load

“Easy to understand what is shown”

Feature-based Visualization



+ Employs objective mathematical definitions to extract the most interesting parts of a data set

- Medium to high cognitive load

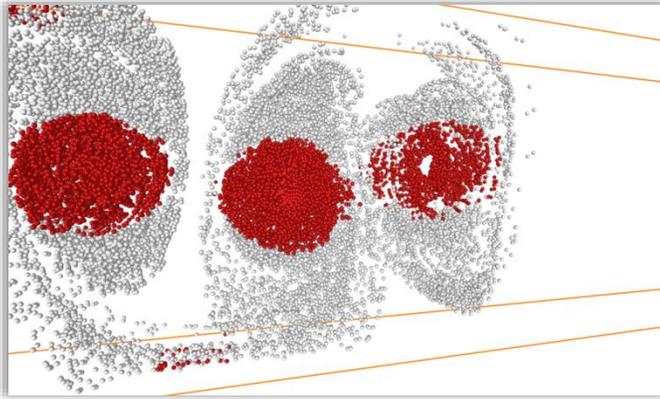
“Difficult to understand what is shown”

Disclaimer:

These are general remarks, which apply to most classic/feature-based methods, but not to all.

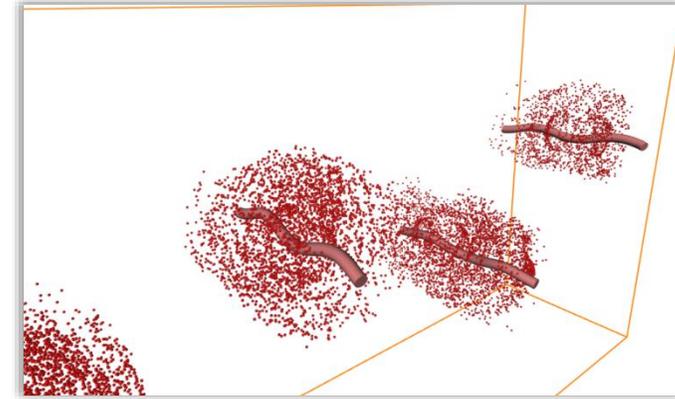
It depends on the specific method and the application.

Classic Visualization



- Requires subjective interpretation of the image to find the most interesting parts of a data set
- Cannot be automated in a reasonable way. Therefore, difficult to use with very large data sets.

Feature-based Visualization



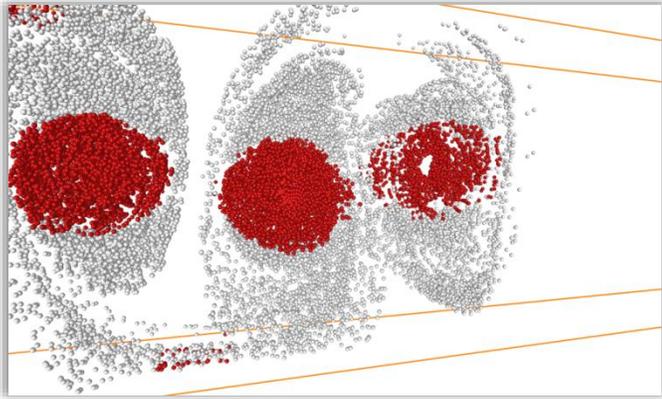
- + Employs objective mathematical definitions to extract the most interesting parts of a data set
- + Can be automated to run on a supercomputer (for example together with the simulation).

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It depends on the specific method and the application.

Classic Visualization

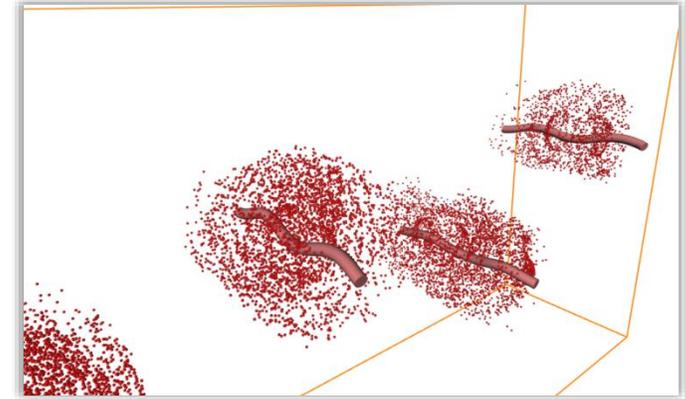


No automation and direct rendering of original data:

+ No pre-computation

- User needs more time for analysis

Feature-based Visualization



Automation and interactive rendering of the feature set:

- Pre-computation (feature extraction)

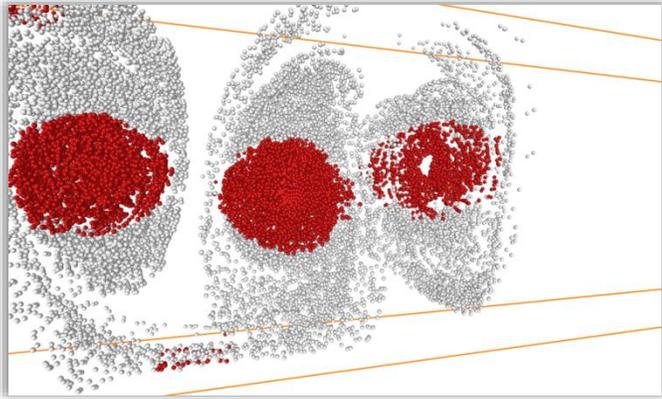
+ User needs less time for analysis

Disclaimer:

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It depends on the specific method and the application.

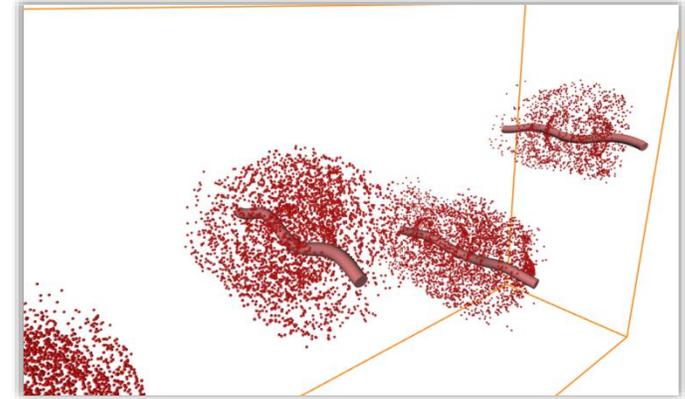
Classic Visualization



- Less data reduction. Often, all is shown.

Rendering can be slow or fast; depends on the method and the size of the data

Feature-based Visualization



+ Data reduction. Only a small set of geometric objects is shown.

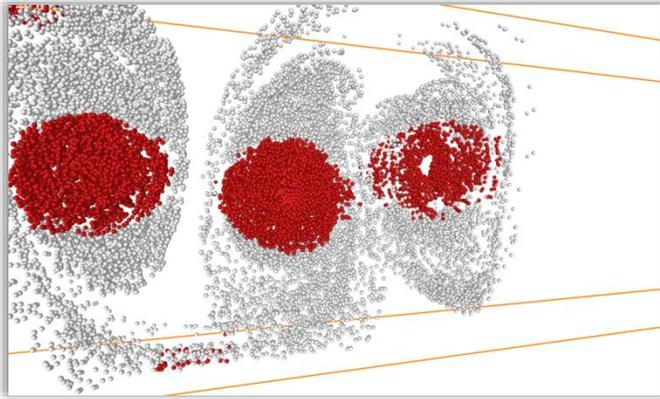
+ Fast, interactive rendering

Disclaimer:

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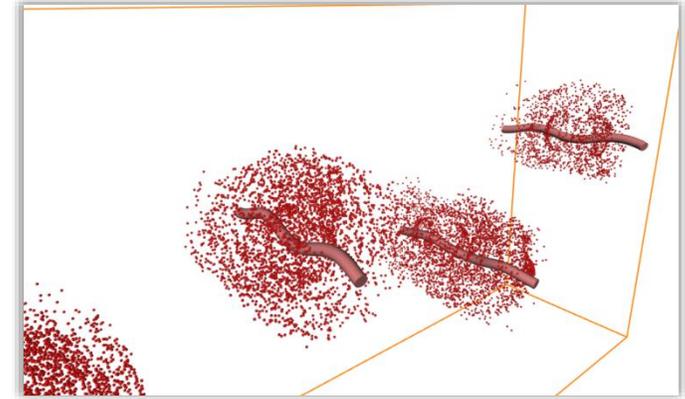
It depends on the specific method and the application.

Classic Visualization



- No data reduction. Usually, all is shown.
- Experts need to dig through all the data.
- + Non-experts have the context they need for understanding.

Feature-based Visualization



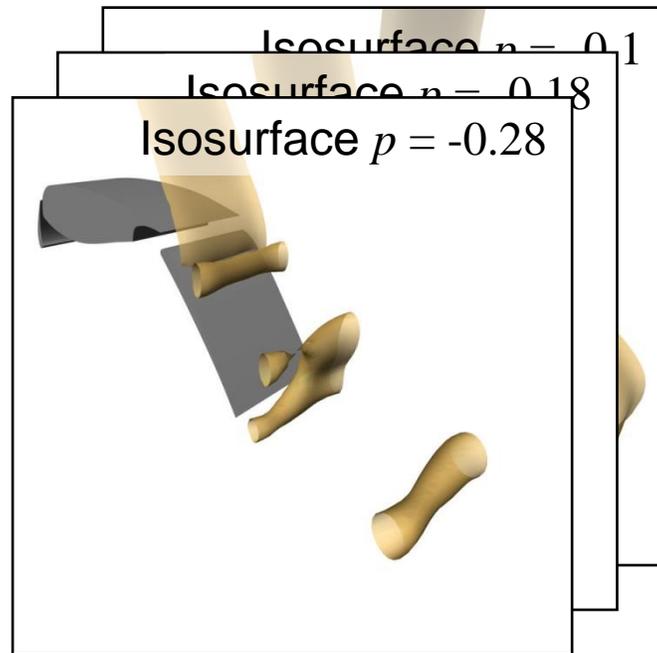
- + Data reduction. Only specific aspects are shown.
- + Experts can concentrate on the most important parts.
- Non-experts need additional context to understand.

Disclaimer:

These are general remarks, which apply to most classic/feature-based methods, but not to all.

It depends on the specific method and the application.

Classic Visualization



*This is tedious, repetitive work!
Did I miss something?*

Yes, I get the basic idea.

Feature-based Visualization



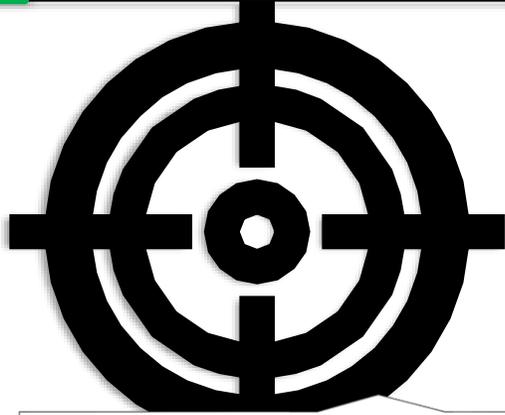
Expert

Done. Thanks.

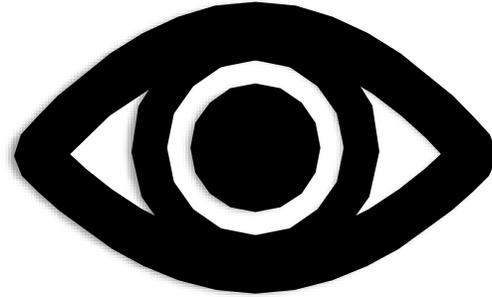
Non-Expert

What is this?

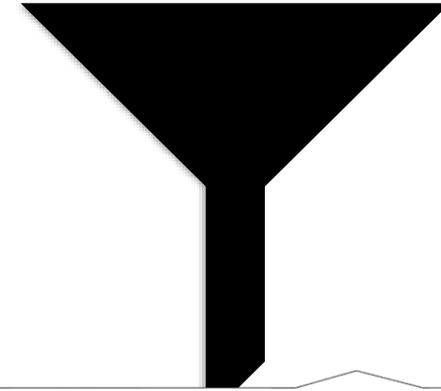
very important



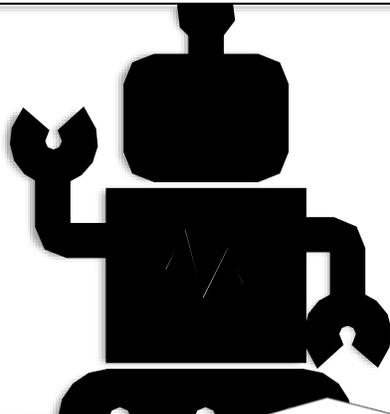
features are interesting structures in the data



extract, track, visualize, run statistics



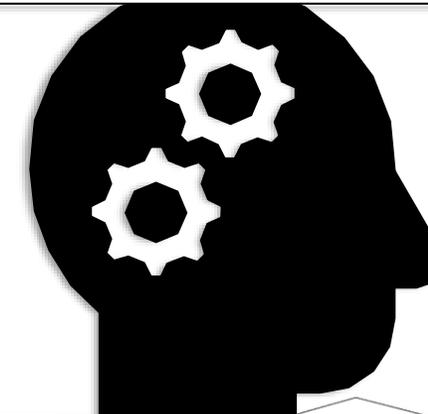
the original (large) field is not needed anymore for visualization



extraction can (usually) be automated



rendering is fast and (usually) interactive



medium to high cognitive load

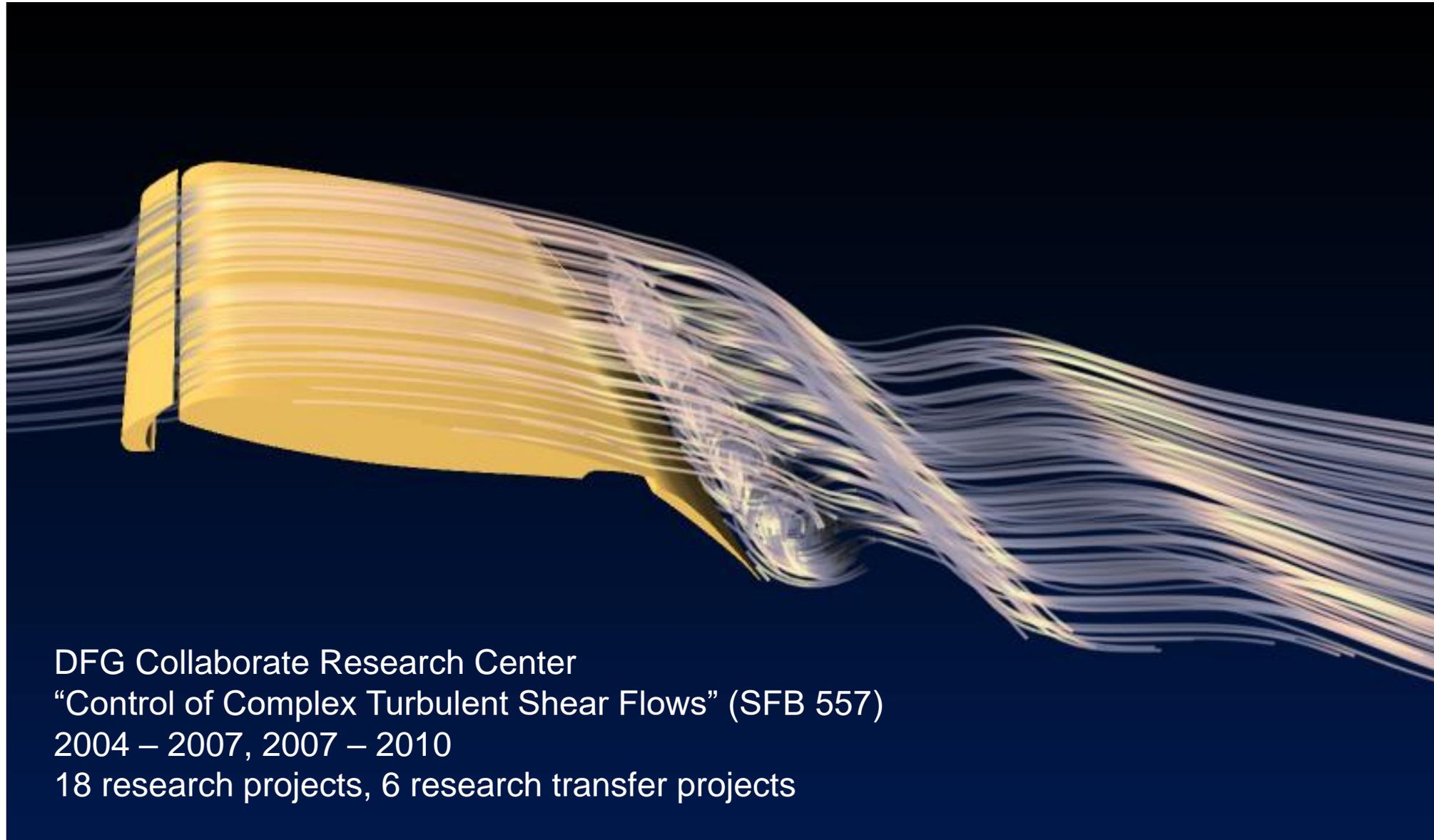
Common Features

Application-dependent Features

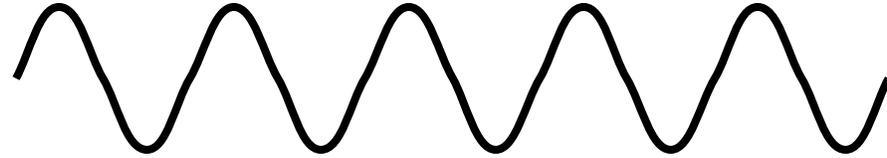
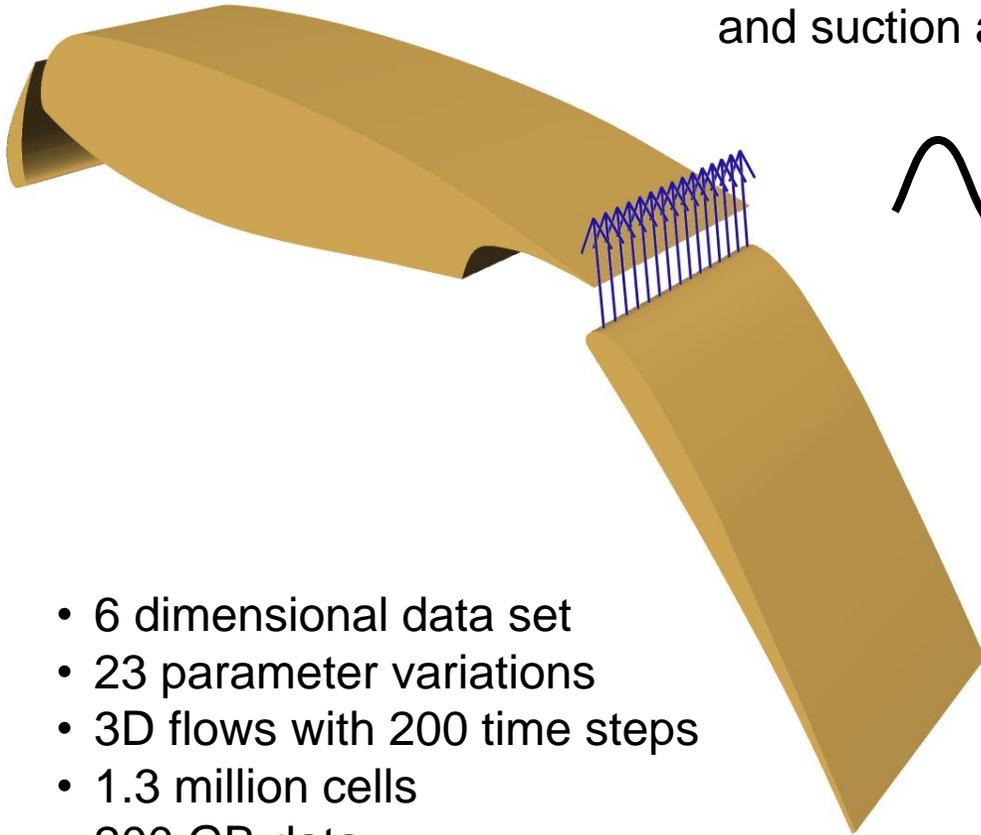
- swirling motion in vector fields
 - vortices
 - eddies
 - cyclones
 - storms
- shock waves
- attachment/detachment lines
- cytoskeleton
- planetary topography

Theories and Building Blocks

- Topology
- (Discrete) Morse theory
- Morse-Smale complex
- merge trees
- feature flow fields
- derivatives



Excitation by periodic blowing
and suction at the rear flap



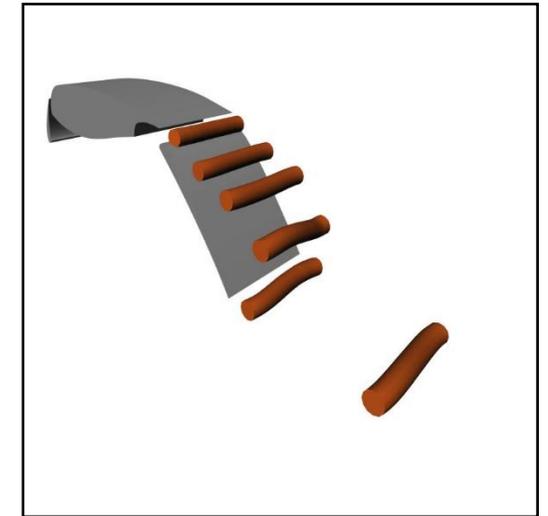
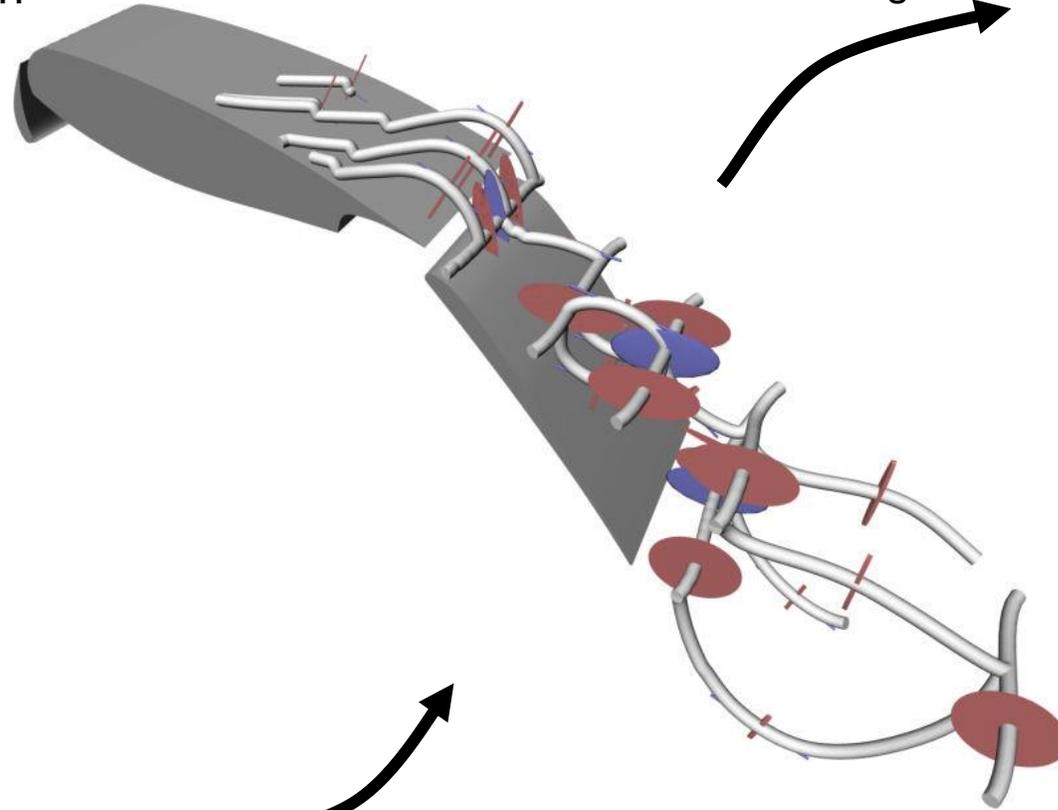
Parameters:

Frequency of air injection

Intensity of air injection

- 6 dimensional data set
- 23 parameter variations
- 3D flows with 200 time steps
- 1.3 million cells
- 200 GB data

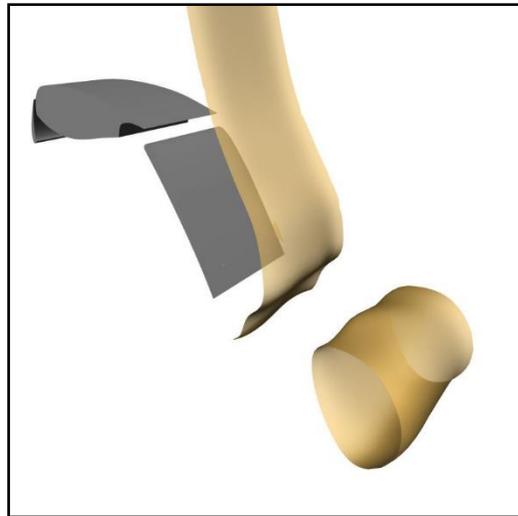
Subset of the
topological skeleton
of pressure



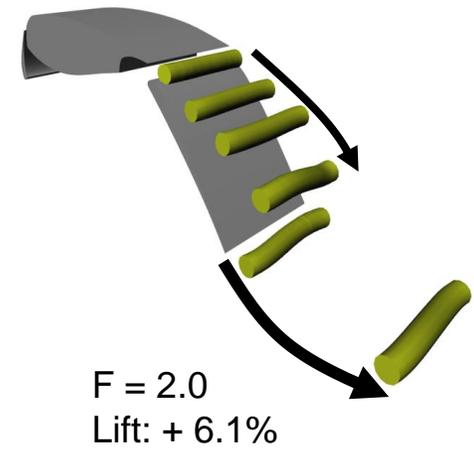
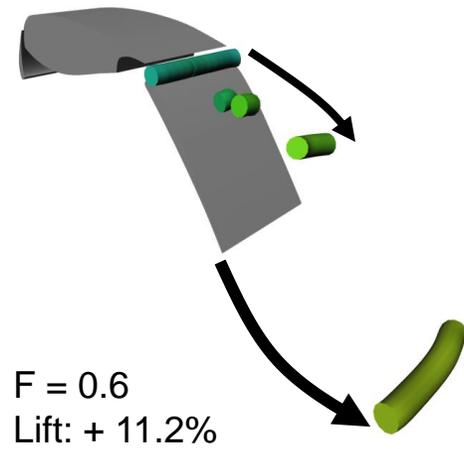
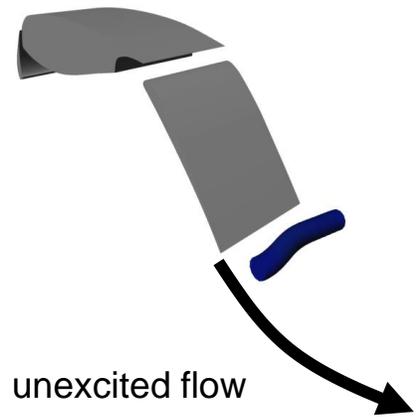
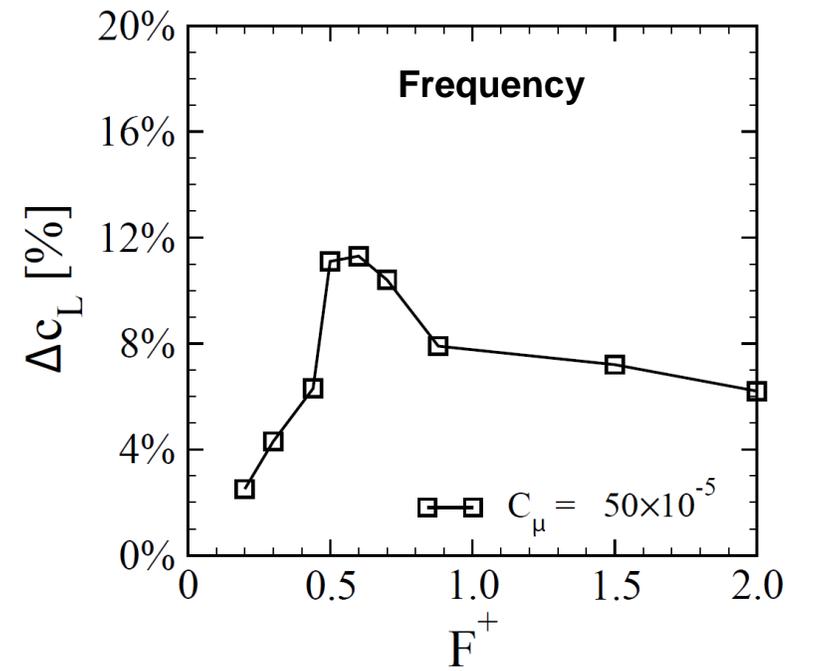
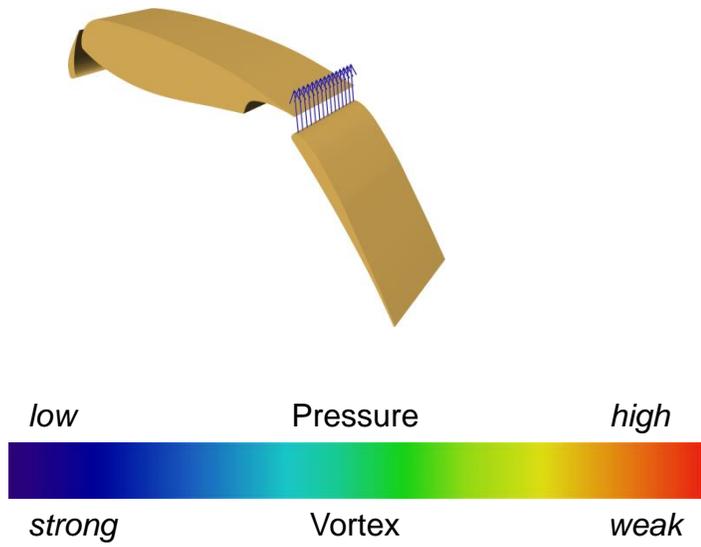
lines of minimal pressure



application:
vortex cores



pressure field



Flow around an airfoil. Data courtesy of Bert Günther (TU Berlin).

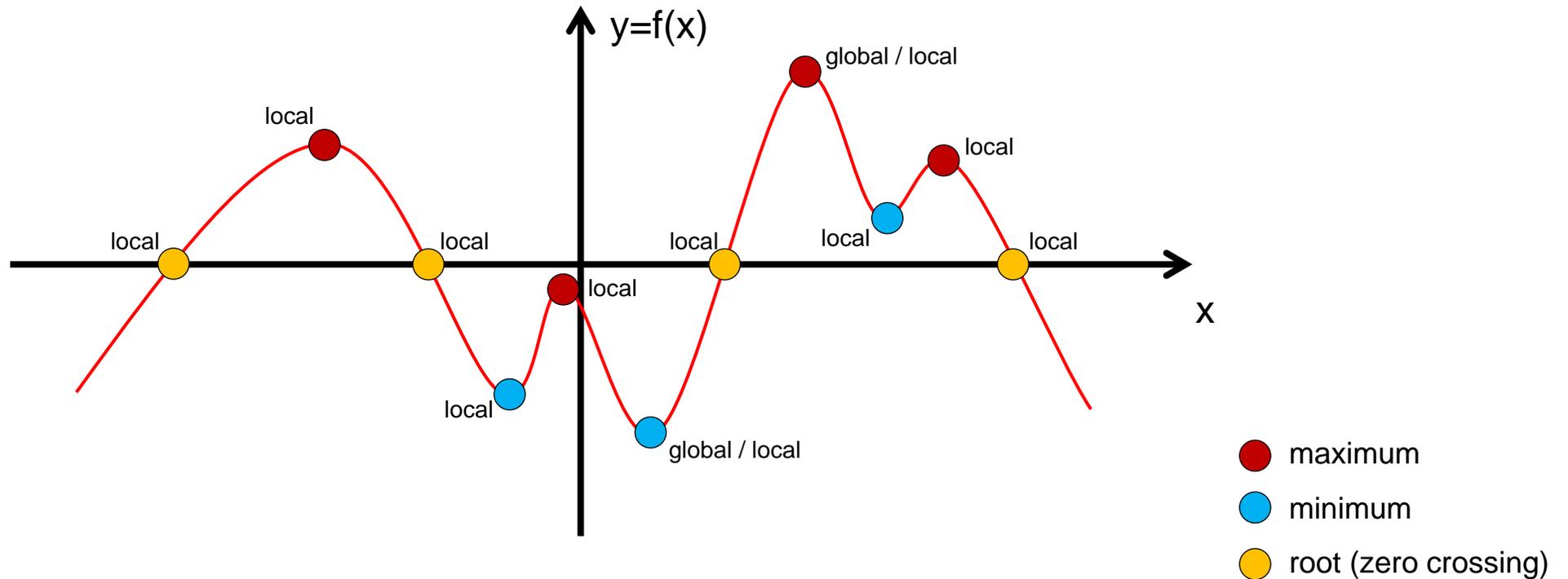
very important

Local Features

For every point:
decision by local analysis if it belongs to
the feature

Global Features

Obtained by global analysis



Local Features

- (Local) minima and maxima
- Roots (zero crossings)
- Ridge and valley lines/surfaces
- Cores of swirling motion
- Critical points
- Boundary switch points/curves
- Fold, Hopf bifurcations

Global Features

- Global minimum and maximum
- Separatrices
- Closed stream lines
- Saddle connectors
- Boundary switch connectors
- Topological segmentation (aka topological skeleton or Morse-Smale complex)
- Saddle connections (hetero-/homoclinic orbits)
- Watersheds / watercourses

Summary

- Feature-based visualization and data analysis methods
 - feature: geometric object in domain
- application-dependent definition and purpose
- theories and building blocks
 - topology
 - derivatives
- classic versus feature-based visualization
- local versus global features